



**Hosted By**  
**Elkhart City Police Department**

Elkhart, IN  
January 15<sup>th</sup>, 2025  
Class Starts at 08:30am

## Benelli M4 Armorer

Benelli shotgun armorer courses are designed for law enforcement/military personnel who are responsible for Benelli shotgun preventative maintenance, checks and service (PMCS). Each course is structured to provide each student with a practical understanding of the advanced features that make Benelli shotguns unique.

This course provides a complete and detailed answers to specific questions concerning the weapons mechanical functioning, operational procedure, field stripping and armorer detailed stripping, inspection(s), troubleshooting, and corrective actions/maintenance.

**Outcomes:**

- Conduct proper disassembly and reassembly of the firearms and their sub-assemblies.
- Conduct preventative maintenance and inspection procedures applicable to each firearm type.
- Diagnose reported field problems relating to each firearm type.
- Service and repair each firearm type to include the installation of new components.

**Duration:** 1-Day (8-Hours)

**Tuition:** \$350.00

**Valid for:** Certifications are valid for 3-years.

**Equipment:** Participants must bring wrap-around eye-protection. Team One Network supplies all tools and weapons.

**Course Restrictions:** Team One Network is authorized by Benelli to conduct armorer courses on their behalf. These courses are restricted to military, law enforcement, and licensed armed security only. For exceptions, please contact Benelli LE.

**Registration Link:** <https://teamonenetwork.com/schedule/benelli-m4-armorer-elkhart-in/>

**Classroom Location:**

Elkhart City Police Department  
175 Waterfall Dr.  
Elkhart, IN 46516

**Agency Point of Contact:**

Sgt. Chad Odle  
574-389-4714

**Hotels:**

Hotel Elkhart, Tapestry Collection by Hilton  
500 S. Main St.  
Elkhart, IN 46516  
574-389-7900  
Ask for "City of Elkhart" rate  
( 0.2 mile away)

**Airports:**

South Bend International Airport  
SBN  
(30 miles away)

